

## DIAMOND CRICKET

- Divide players into 2 teams - 1 batting and 1 fielding
- 4 batters, 1 at each base, 1 bowler from marker at centre
- Bowler bowls underarm or overarm at any wicket
- 4 Wks and the rest field. The rest of the batters to safe area
- All batters run anti-clockwise when the ball is hit, fielders return the ball to the bowler
- Bowlers/fielders and Wks rotate positions after 6 balls
- Batters are out when caught, bowled or hit wicket
- A run is scored when all batters advance safely to the next base

- Play until all have batted or the designated time has finished
- The team that scores the most runs wins

The coach/teacher needs to be flexible and to adapt the rules to suit the group

### Easier / harder

- Bowlers/fielders and Wks rotate positions after 6 balls
- Batters are out when caught, bowled or hit wicket
- A run is scored when all batters advance safely to the next base

