



PAIRS CRICKET

- Divide players into groups of 8 and divide the 8's into pairs
- Pair 1 - 2 batters who start with 20 runs
- Pair 2 - 1 bowler and 1 WK
- Pair 3 - 2 on/leg side fielders
- Pair 4 - 2 off side fielders
- Batting pair receive 12 balls
- If a bowled ball passes outside either cone to the left or right of the wicket, a 'wide' is called - the batters receive 1 run and an extra ball is bowled
- Pairs rotate to new roles after 12 good balls (wides do not count)
- No boundaries. Batters may run only if the ball is hit in front of the popping crease
- Batters lose 3 runs each time they are bowled, caught, run out or hit wicket
- Winners are the pair with the most runs when every pair has batted

Easier / harder

- Decrease/increase distances
- Decrease/increase the size of the wicket
- Introduce marked boundaries and boundary scores
- Use lighter/softer/larger ball
- Use lighter/larger bat

The coach/teacher needs to be flexible and to adapt the rules to suit the group

